

# Harry Potter

## HOGWARTS BATTLE

A Cooperative Deck-Building Game

# GAME 3

### OBJECT

As in previous games, defeat all the Villains before they gain control of all of the Locations.

### CONTENTS & SET UP

**3 Location cards (1)** Use only the Game 3 Locations. Stack in order.

**4 Dark Arts cards (2)** Shuffle all Dark Arts cards together.

**2 Villain cards (3)** Shuffle all Villain cards together. **Reveal 2 cards in the spaces below.**

**16 HOGWARTS cards (4)** Shuffle all HOGWARTS cards together. Reveal the top 6 cards.

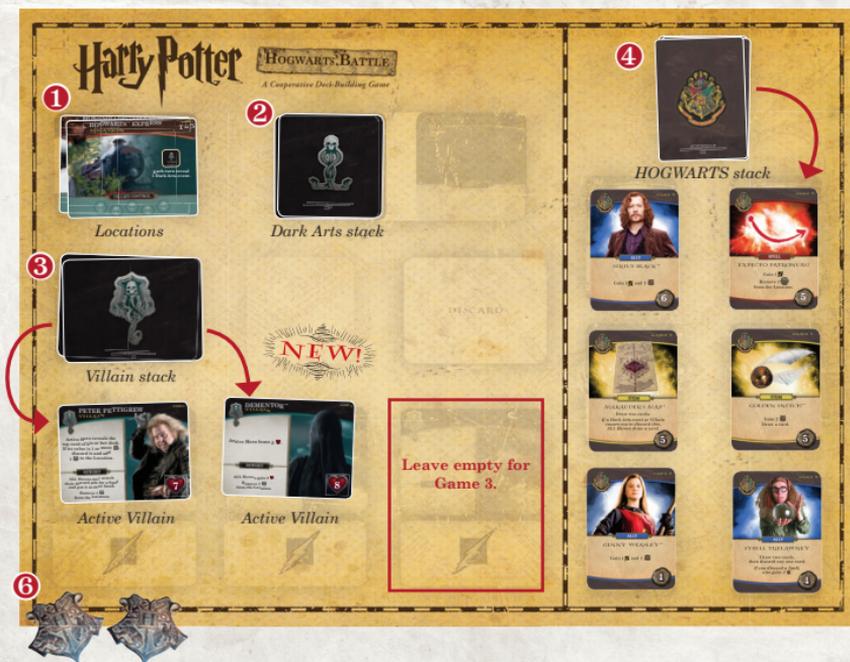
**4 Upgraded Hero cards (5)** This replaces your Game 1 Hero card. Place above your player board (see next page).

**2 Chipboard shield tokens (6)**

Carefully punch out, then recycle the waste. Place near Game Board. Use for Petrificus Totalus!



Distribute cards on the Game Board as shown.



## PREPARE YOUR HERO

Replace your Game 1 Hero card with the new one included in this box. Your magical training has improved and you now have an ability to use throughout the game. As in the first two games, shuffle and stack your starting Hero deck of 10 cards face down, then draw 5 cards.



## GAMEPLAY

Gameplay proceeds with the same four steps (for full details see pages 6-10 of the Game 1 rule book).

**STEP 1. Reveal and resolve Dark Arts events.**

**STEP 2. Resolve Villain abilities.**

Players must defeat all eight Villains. In Game 3 you will have to face two active Villains at a time. You may choose to assign all your ⚡ to one Villain or spread it out among them.

**STEP 3. Play HOGWARTS cards & take Hero actions.**  
Remember to use your new Hero ability.

**STEP 4. End your turn.**

When you defeat a Villain replace it with the next one from the top of the stack. There should always be two Villains face up.

## END OF GAME

**ALL the Villains are defeated—Heroes win!**

Congratulations, you continue to do your school proud, and maintain the safety of the wizarding world! Proceed to Game 4, opening its package and following the rules enclosed.

**Villains control ALL the Locations—Heroes lose!**

The Death Eaters are getting more powerful, and you are not yet ready to move on to Game 4. Reset the game and try again!

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